# Starter Book Report

1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns? Three conclusions I can draw from the Kickstarter data is

1.) Just because you put an idea on Kickstarter; doesn’t mean it will be successful.

2.) The most successful Kickstarter’s where in the Arts! What I mean by that is music, film & theater.

3.)There are not very many live projects on Kickstarter.

2. What are some limitations of this dataset?

I honestly don’t know..

3. What are some other possible tables and/or graphs that we could create?

There are many other tables or graphs we could make. You could take a more in-depth look at the ARTS (music, theater & film) to break down the data & find out which is more popular. This is just one example of the many possibilities.